

# Ruby - Enumerable - Introduction

In control structures [tutorial](#), we learned about various methods to iterate over a collection like `unless`, `loop` and the most commonly used `each` [method](#).

Ruby, however, provides an `Enumerable` module which packages a bunch of methods which can be used with any other class by including it (referred to as *mixing in*). That means that programmers don't have to write all those methods many different times for different objects. As long as the custom object defines an `each` method and includes `Enumerable` module, it can get access to all of its magic.

In this challenge, you have been provided with a custom object called `colors` that defines its own `each` method. You need to iterate over the items and return an `Array` containing the values.