Swap Nodes [Algo]



A binary tree is a tree which is characterized by one of the following properties:

- It can be empty (null).
- It contains a root node only.
- It contains a root node with a left subtree, a right subtree, or both. These subtrees are also binary trees.

In-order traversal is performed as

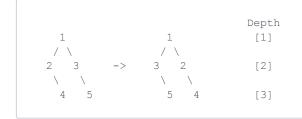
- 1. Traverse the left subtree.
- 2. Visit root.
- 3. Traverse the right subtree.

For this in-order traversal, start from the left child of the root node and keep exploring the left subtree until you reach a leaf. When you reach a leaf, back up to its parent, check for a right child and visit it if there is one. If there is not a child, you've explored its left and right subtrees fully. If there is a right child, traverse its left subtree then its right in the same manner. Keep doing this until you have traversed the entire tree. You will only store the values of a node as you visit when one of the following is true:

- it is the first node visited, the first time visited
- it is a leaf, should only be visited once
- all of its subtrees have been explored, should only be visited once while this is true
- it is the root of the tree, the first time visited

Swapping: Swapping subtrees of a node means that if initially node has left subtree \mathbf{L} and right subtree \mathbb{R} , then after swapping, the left subtree will be \mathbb{R} and the right subtree, \mathbf{L} .

For example, in the following tree, we swap children of node 1.



Swap operation:

We define depth of a node as follows:

- The root node is at depth 1.
- If the depth of the parent node is d, then the depth of current node will be d+1.

Given a tree and an integer, k, in one operation, we need to swap the subtrees of all the nodes at each depth h, where $h \in [k, 2k, 3k, ...]$. In other words, if h is a multiple of k, swap the left and right subtrees of that level.

You are given a tree of n nodes where nodes are indexed from [1..n] and it is rooted at 1. You have to perform t swap operations on it, and after each swap operation print the in-order traversal of the current state of the tree.

Function Description

Complete the *swapNodes* function in the editor below. It should return a two-dimensional array where each element is an array of integers representing the node indices of an in-order traversal after a swap operation.

swapNodes has the following parameter(s):

- *indexes*: an array of integers representing index values of each node[i], beginning with node[1], the first element, as the root.

- queries: an array of integers, each representing a $m{k}$ value.

Input Format

The first line contains n, number of nodes in the tree.

Each of the next n lines contains two integers, a b, where a is the index of left child, and b is the index of right child of *i*th node.

Note: -1 is used to represent a null node.

The next line contains an integer, t, the size of *queries*.

Each of the next t lines contains an integer queries[i], each being a value k.

Output Format

For each k, perform the swap operation and store the indices of your in-order traversal to your result array. After all swap operations have been performed, return your result array for printing.

Constraints

- $1 \le n \le 1024$
- $1 \le t \le 100$
- $1 \leq k \leq n$
- Either a=-1 or 2<=a<=n
- Either b=-1 or 2<=b<=n
- The index of a non-null child will always be greater than that of its parent.

Sample Input 0

```
3
2 3
-1 -1
```

-1 -1 2 1 1

Sample Output 0

3 1 2 2 1 3

Explanation 0

As nodes 2 and 3 have no children, swapping will not have any effect on them. We only have to swap the child nodes of the root node.

1 [s] 1 [s] 1 /\ -> /\ -> /\ 2 3 [s] 3 2 [s] 2 3

Note: [s] indicates that a swap operation is done at this depth.

Sample Input 1

5 2 3 -1 4 -1 5 -1 -1 -1 -1 1 2

Sample Output 1

4 2 1 5 3

Explanation 1

Swapping child nodes of node 2 and 3 we get

Sample Input 2

-1 9 -1 -1 10 11 -1 -1 -1 -1 2 2 4

Sample Output 2

2 9 6 4 1 3 7 5 11 8 10 2 6 9 4 1 3 7 5 10 8 11

Explanation 2

Here we perform swap operations at the nodes whose depth is either 2 or 4 for K = 2 and then at nodes whose depth is 4 for K = 4.

