

Ruby Tutorial - Object Methods

Each object in Ruby may have methods associated with it. To demonstrate this, we want you to print whether a number is even or odd. A `number` has an `even?` method associated with it, which returns `true` or `false` based on the parity of the number.

Assuming a variable `number` is already defined, check whether a given `number` is even or not.

Hint

Type in the code-editor

```
return number.even?
```

or

```
number.even?
```

Input Format

The first line of input contains an integer n . The next n contains one integer in each line.

Output Format

The output is handled by the code written in the editor.